Project Zomboid Kicks

If you are new to Project Zomboid, you may not be aware of just how unstable this game can be.

Project Zomboid does automatic kicks for a whole host of reasons, including (but definitely not limited to):

- Triggering of various anti-cheats. You will see a "kicked for Type 3" or similar in these instances. This can happen a LOT for completely normal behaviour. If this happens just once or twice to you, you can safely ignore it and keep on playing. If this repeatedly happens, raise a ticket and we can try to see what is causing the kick.
- Desync. Desync is king. It happens during events, during non-events, when you are looting, when you are at home minding your own business, etc.. These kicks typically just say "You were kicked from the server" and give no context. Many falsely assume this was an Admin who kicked them but, as you may read in Project Zomboid Bans, we don't issue kicks as a form of punishment.
- Because it hates you. This is probably the biggest reason to be honest. You will just disconnect with no warning, notice, or information at all. This happens for, you guessed it, a LOT of reasons. The game is unstable, what can we say!

In short, if you are kicked, don't worry about it and just log straight back in. If it keeps happening, make a ticket to find out why.

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