Admin Services

These are all the services our Admins provide, how to access them, and general guidelines on usage.

- Requesting Custom Tiles
- Safehouse Claims and Custom Safehouses
- Changing Vehicle Skins
- Commission Custom Vehicle Skins
- Unfixable Part Voucher

Requesting Custom Tiles

We have a KSSA Tile Requisition in the Item Shop.



You only need to buy one of these per ticket, the rest of the process is listed below:

1. Make a #ticket under General Help
2. Describe the kind of custom tile(s) you want
    - These can be anything decorative such as unique walls, statues, windows, items, posters, shop signs, etc.
    - These can not be anything productive such as forges, water tiles, ammo making tiles, crafting tables, solar panels, etc.
    - Best results if you can either find the tile in the world already, or you can get the tile pack name for the tiles you want

3. Pay the price for your requested tiles.
    - You get 1 tile with your slip.
    - Every extra tile after that costs an additional 40% of the base price.

As an example five custom tiles assuming a store price of 500 Merits would be:

1 Slip + 4 Additions
1 Slip = 500 Merits
500 * 0.4 = 200 = 1 Addition
4 Additions = 200 * 4 = 800

1 Slip (500) + 4 Additions (800) = 1300

Final Price: 1300 Merits for 5 custom tiles.

These above figures are an example, the price and the currency type is always subject to change. Make sure to check in the Item Shop for the current costs.

After any final checks and confirmations, an Admin can deliver those tiles to wherever you need them.

Safehouse Claims and Custom Safehouses

To be expanded on later

Safehouses cannot be part of a loot building (if you are unsure, make a General ticket to ask)

Custom Safehouse Claims

- Price is the cost of the Land Deed (1000MPC) + 100mpc per chunk
- Enclose the perimeter/boundaries of your desired claim (because otherwise people can drive into your claim and get stuck or get yeeted out and be stuck without their vehicle)

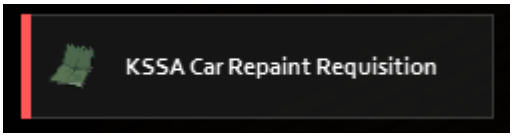
How to measure chunks

- To be filled later
- Chunks are 10x10 tiles - you can do math with coordinates to figure out the size of your claim

Changing Vehicle Skins

Found yourself a rare or unique vehicle but don't want that specific skin? Here's the fix for you.

You can change the skin for any vehicle to any skin that is available in that vehicle's skin pool. The cost is one KSSA Car Repaint Requisition per vehicle.



Purchase one of these and create a ticket. Let us know which vehicle it is, the coordinates of the vehicle, the skin you want, and leave the slip in the glovebox. We can then process the change for you.

While you are at it, perhaps consider also repairing all the unfixable parts on your vehicle?

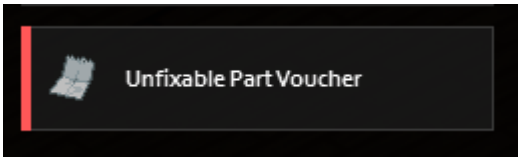
Commission Custom Vehicle Skins

Unfixable Part Voucher

Several modded vehicles have some parts that cannot be repaired or crafted due to issues with the way recipes are coded or oversights in the way repairs are configured.

For these kinds of parts, we offer an Admin Service to cover the gap.

You can purchase one Unfixable Part Voucher from the Item Shop and then make a ticket. In the ticket, let us know which vehicle you want repairing and make sure we know about any parts that you are struggling to craft. An Admin will then repair those parts up to full for you.



It only costs one voucher per vehicle you need repairing.

While you're at it, perhaps consider a Vehicle Repaint Requisition as well?