General Safehouse Questions

How many safehouses can I have?

Each player can be an owner of one safehouse.
You can be a member of any number of safehouses in addition to being the owner of one safehouse.

> If you are the Owner of two safehouses at the same time, the Date Last Visited does not update, causing both safehouses to release regardless of your actions as a player. Do not be the Owner of more than one safehouse for any extended period of time.

What Buildings are claimable?

Any building that is **"orange"** on the map which stands for residential. If the building does not spawn any loot it can be considered for safehousing. Make a tickets to discuss this with the admins.

> In Season 9 we introduced zones. Some zones restrict the ability to claim safehouses.

Who can go in my safehouse?

By default, only the Owner - the person who claimed the safehouse - has any access at all. Any other player will meet an invisible wall when attempting to walk inside the area and cannot interact with any containers or furniture items.

On the left side of your screen is a "Client" button. Click that and go into Safehouse. From there, you can add and remove any players you like to your safehouse permissions as well as transfer ownership.

How long do I keep a safehouse while offline?

Claims last 14 days after your last active time.

> To maintain a safehouse claim, the owner must log in and set foot inside the safehouse for the game to recognize and update the timer

Can my safehouse be expanded?

Yes. Players need to build walls around their desired single safehouse, purchase a land deed, and request the safehouse to be expanded. Off the grid houses can generally be larger than in city plots, feel free to get creative. All safehouse claims will be a rectangular area.

Can I make a custom claim zone or go build a house in the woods?

Yes, you can make custom claim zones with the help of an admin. Open a ticket to discuss this before you start working to make sure you are making the most of your time.

Created 2025-01-04 22:16:51 UTC by Apollo
Updated 2025-01-04 22:22:41 UTC by Apollo